

PATENT APPLICATION FEE DETERMINATION RECORD
Effective October 1, 2000.

Application or Docket Number

~~1081-1130~~
59/963,471

CLAIMS AS FILED - PART I

(Column 1)	(Column 2)
TOTAL CLAIMS	16
FOR	NUMBER FILED
TOTAL CHARGEABLE CLAIMS	16 minus 20= *
INDEPENDENT CLAIMS	7 minus 3 = 4
MULTIPLE DEPENDENT CLAIM PRESENT	<input type="checkbox"/>

* If the difference in column 1 is less than zero, enter "0" in column 2

SMW 4-7-05

CLAIMS AS AMENDED - PART II

(Column 1)	(Column 2)	(Column 3)
AMENDMENT A	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR
Total	• 16	Minus ** 20 =
Independent	• 7	Minus *** 7 =
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM		

(Column 1)	(Column 2)	(Column 3)
AMENDMENT B	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR
Total	•	Minus ** =
Independent	•	Minus *** =
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM		

(Column 1)	(Column 2)	(Column 3)
AMENDMENT C	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR
Total	•	Minus ** =
Independent	•	Minus *** =
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM		

- * If the entry in column 1 is less than the entry in column 2, write "0" in column 3.
- ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
- *** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

SMALL ENTITY TYPE	OTHER THAN OR SMALL ENTITY
RATE	RATE
BASIC FEE	355.00
OR	BASIC FEE
X\$ 9=	710.00
OR	X\$18=
X40=	320
OR	X80=
+135=	+270=
TOTAL	TOTAL 1030
OR	TOTAL

SMALL ENTITY TYPE	OTHER THAN OR SMALL ENTITY
RATE	RATE
ADDI- TIONAL FEE	ADDI- TIONAL FEE
X\$ 9=	X\$18=
OR	X80=
X40=	+270=
OR	TOTAL
+135=	ADDI. FEE
TOTAL	ADDI. FEE
OR	TOTAL

RATE	ADDI- TIONAL FEE
X\$ 9=	X\$18=
OR	X80=
X40=	+270=
OR	TOTAL
+135=	ADDI. FEE
TOTAL	ADDI. FEE
OR	TOTAL

RATE	ADDI- TIONAL FEE
X\$ 9=	X\$18=
OR	X80=
X40=	+270=
OR	TOTAL
+135=	ADDI. FEE
TOTAL	ADDI. FEE
OR	TOTAL